



WEBINAR PRESENTATION

UNVEILING SYSTEMS WITH LML



Unveiling Systems with Lifecycle Modeling
Language (LML): A High-Hazard Facility Example

August 2023 Presentation
Michael deLamare

■ Webinar

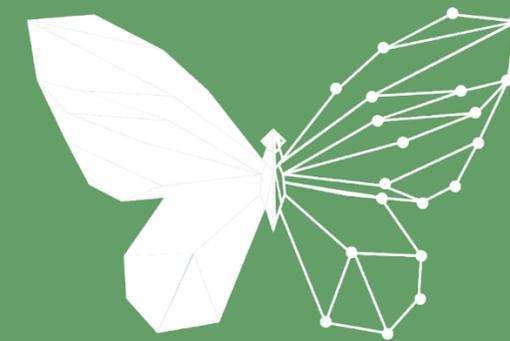
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ABOUT LMO AND LML

Lifecycle Modeling Organization manages and develops the Lifecycle Modeling Language (LML). LML is an ontology designed for all stakeholders in a system.



LIFECYCLE MODELING LANGUAGE



Lifecycle
Modeling
Organization

2023 Presentation



Lifecycle
Modeling
Organization

WEBINAR PRESENTATION

OUR SPEAKER



MICHAEL DELAMARE
Principle Systems Engineer at
Bechtel

Mr. deLamare has over 40 years applying systems engineering to space systems, defense systems, and to nuclear and chemical high-hazard facilities.

- Expert Systems Engineering Professional (ESEP) certification.
- SME on Systems Engineering
- Distinguished Scientists
- Plant Systems Design standard for ASME,
- LMO committee for the Lifecycle Modeling Language
- International Oil and Gas Providers (IOGP) Requirements Digitalization Expert Group (RDEG).



Presentation Objective

- If we are to successfully achieve the vision for digital systems engineering, then there is a need to understand how a system is expressed in data.
- Using current systems engineering definitions and views:
 - understand the information defining a system
 - examine commonly used views in systems engineering practice
 - show how the views are represented as data using the Lifecycle Modeling Language (LML)
- Define a system's data representation as a compilation of LML data classes

LML Matrix

This matrix is a starting point for the classes and their relationships used in this presentation

Choices for relationships will depend on:

- uses case
- reporting needs

Classes	Action	Artifact	Asset (Resource)	Characteristic (Measure)	Connection (Conduit, Logical)	Cost	Decision	Input/Output	Location (Orbital, Physical, Virtual)	Risk	Statement (Requirement)	Time
Action	decomposed by* related to*	references	(consumes) performed by (produces) (seizes)	specified by	-	incurs	enables results in	generates receives	located at	causes mitigates resolves	(satisfies) traced from (verifies)	occurs
Artifact	referenced by	decomposed by* related to*	referenced by	referenced by specified by	defines protocol for referenced by	incurs referenced by	enables referenced by results in	referenced by	located at	causes mitigates referenced by resolves	referenced by (satisfies) source of traced from (verifies)	occurs
Asset (Resource)	(consumed by) performs (produced by) (seized by)	references	decomposed by* orbited by* related to*	specified by	connected by	incurs	enables made responds to results in	-	located at	causes mitigates resolves	(satisfies) traced from (verifies)	occurs
Characteristic (Measure)	specifies	references specifies	specifies	decomposed by* related to* specified by*	specifies	incurs specifies	enables results in specifies	specifies	located at specifies	causes mitigates resolves specifies	(satisfies) spacifies traced from (verifies)	occurs specifies
Connection (Conduit, Logical)	-	defined protocol by references	connects to	specified by	decomposed by* joined by* related to*	incurs	enables results in	transfers	located at	causes mitigates resolves	(satisfies) traced from (verifies)	occurs
Cost	incurred by	incurred by references	incurred by	incurred by specified by	Relationships				located at	causes incurred by mitigates resolves	incurred by (satisfies) traced from (verifies)	occurs
Decision	enabled by result of	enabled by references result of	enabled by made by responded by result of	enabled by result of specified by				enabled by result of	enabled by incurs result of	decomposed by* related to*	enabled by result of	located at
Input/Output	generated by received by	references	-	specified by	transferred by	incurs	enables results in	decomposed by* related to*	located at	causes mitigates resolves	(satisfies) traced from (verifies)	occurs
Location (Orbital, Physical, Logical)	locates	locates	locates	locates specified by	locates	locates	locates	locates	decomposed by* related to*	locates mitigates	locates (satisfies) traced from (verifies)	occurs
Risk	caused by mitigated by resolved by	caused by mitigated by references resolved by	caused by mitigated by resolved by	caused by mitigated by resolved by specified by	caused by mitigated by resolved by	caused by incurs mitigated by resolved by	caused by enables mitigated by results in resolved by	caused by mitigated by resolved by	located at mitigated by	caused by* decomposed by* related to* resolved by*	caused by mitigated by resolved by	occurs mitigated by
Statement (Requirement)	(satisfied by) traced to (verified by)	references (satisfied by) sourced by traced to (verified by)	(satisfied by) traced to (verified by)	(satisfied by) specified by traced to (verified by)	(satisfied by) traced to (verified by)	incurs (satisfied by) traced to (verified by)	alternative of enables traced to results in	(satisfied by) traced to (verified by)	located at (satisfied by) traced to (verified by)	causes mitigates resolves	decomposed by* traced to* related to*	occurs (satisfied by) (verified by)
Time	occurred by	occurred by	occurred by	occurred by specified by	occurred by	occurred by	date resolves decided by occurred by	occurred by	occurred by	occurred by mitigates	occurred by (satisfies) (verifies)	decomposed by* related to*

System Defined

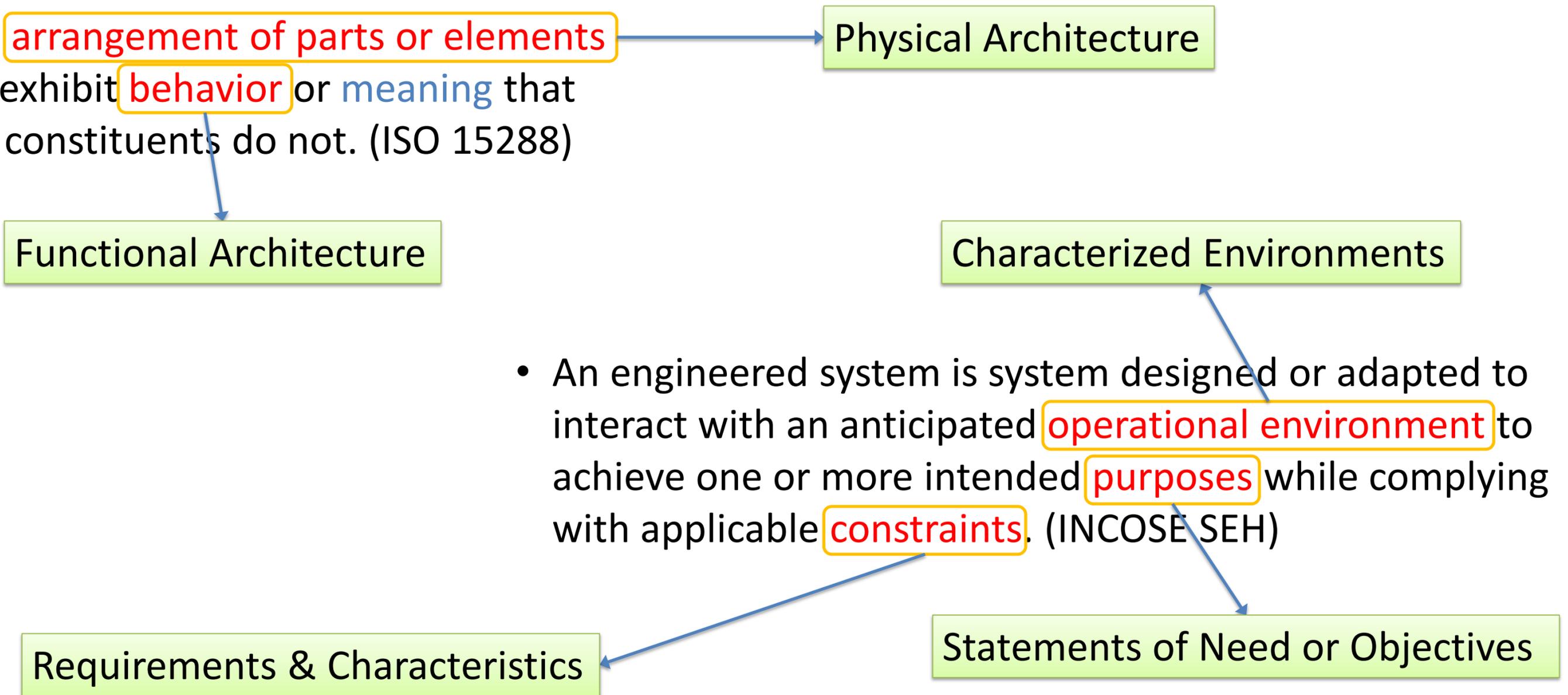
- A system is an arrangement of parts or elements that together exhibit behavior or meaning that the individual constituents do not. (ISO 15288)

Functional Architecture

Physical Architecture

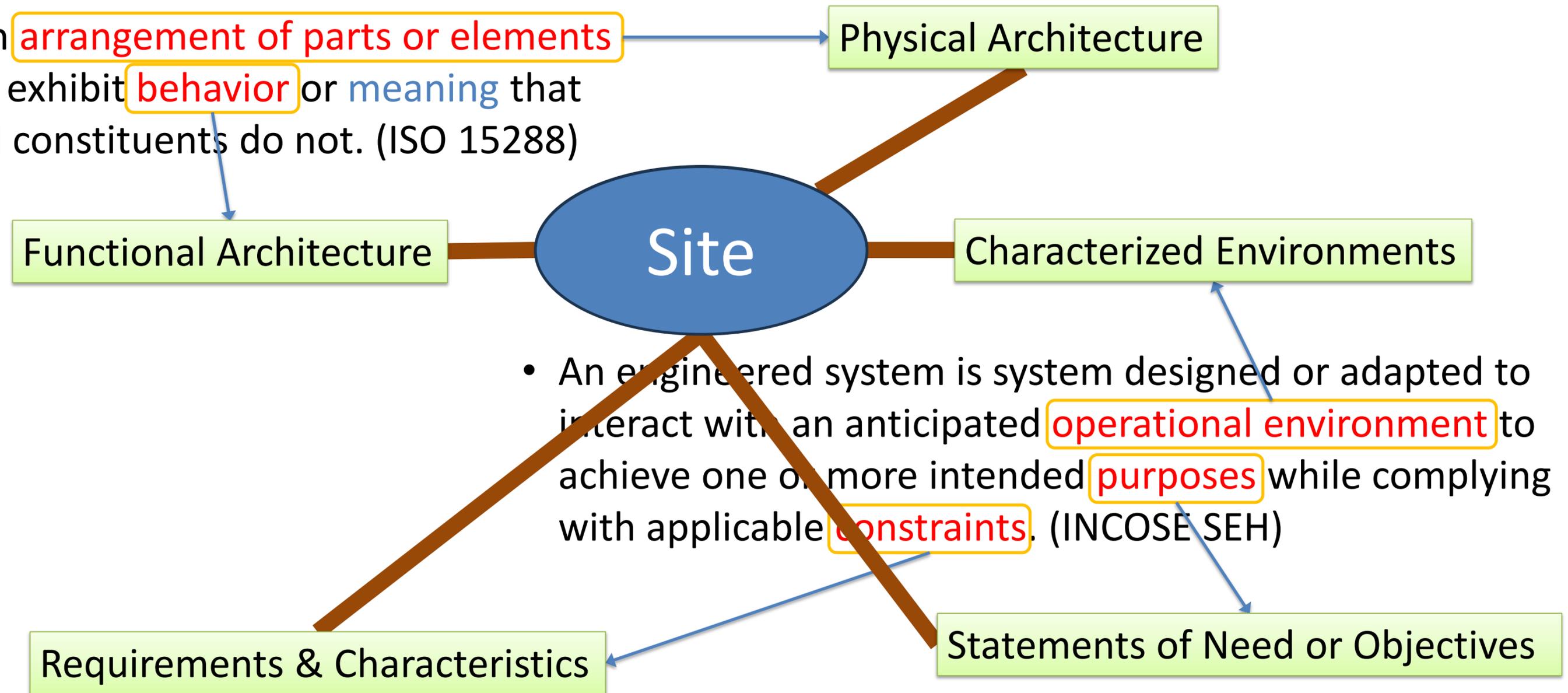
Engineered System Defined

- A system is an **arrangement of parts or elements** that together exhibit **behavior** or **meaning** that the individual constituents do not. (ISO 15288)



System Defined

- A system is an **arrangement of parts or elements** that together exhibit **behavior** or **meaning** that the individual constituents do not. (ISO 15288)

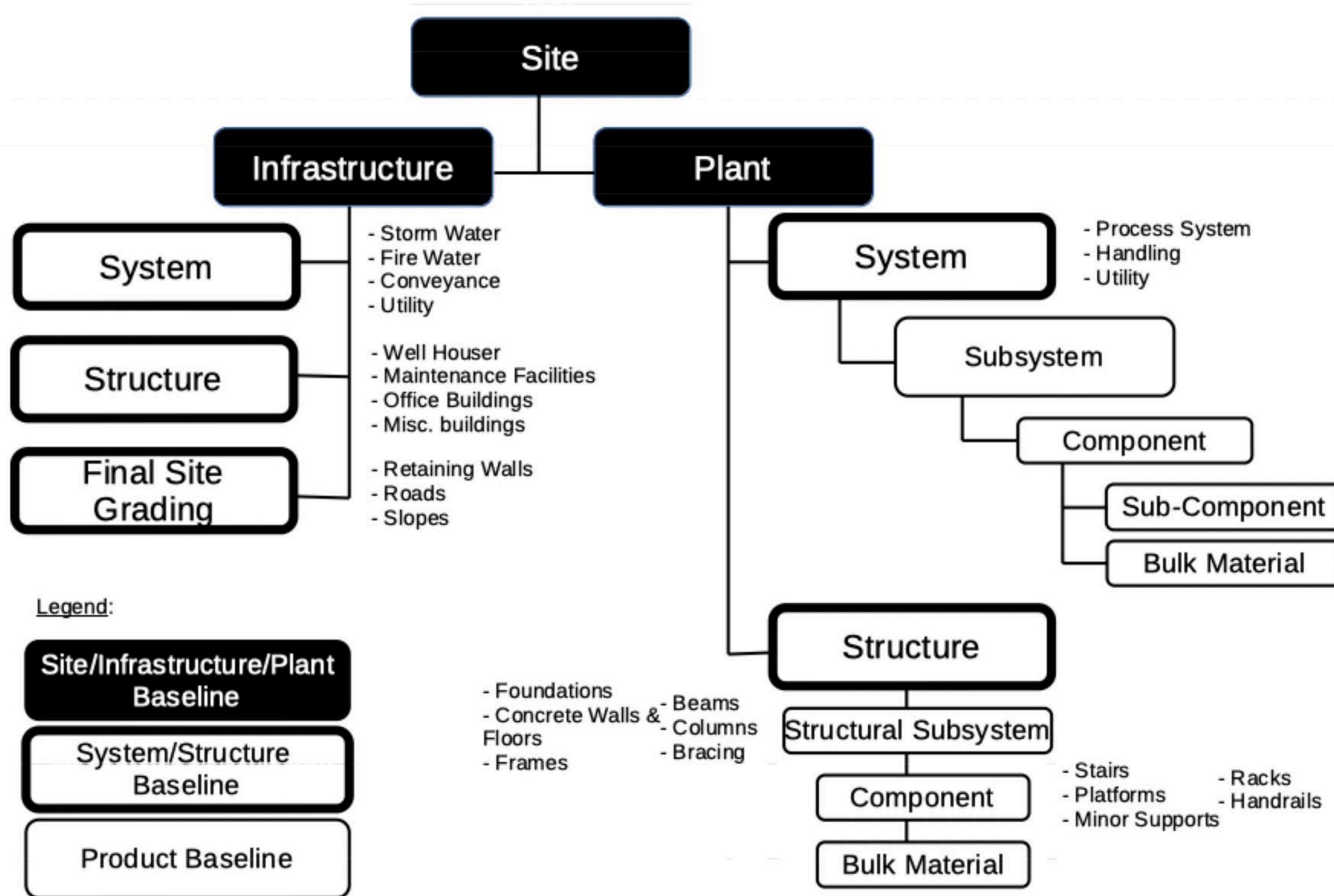


In a digital environment, how do we represent systems as data?

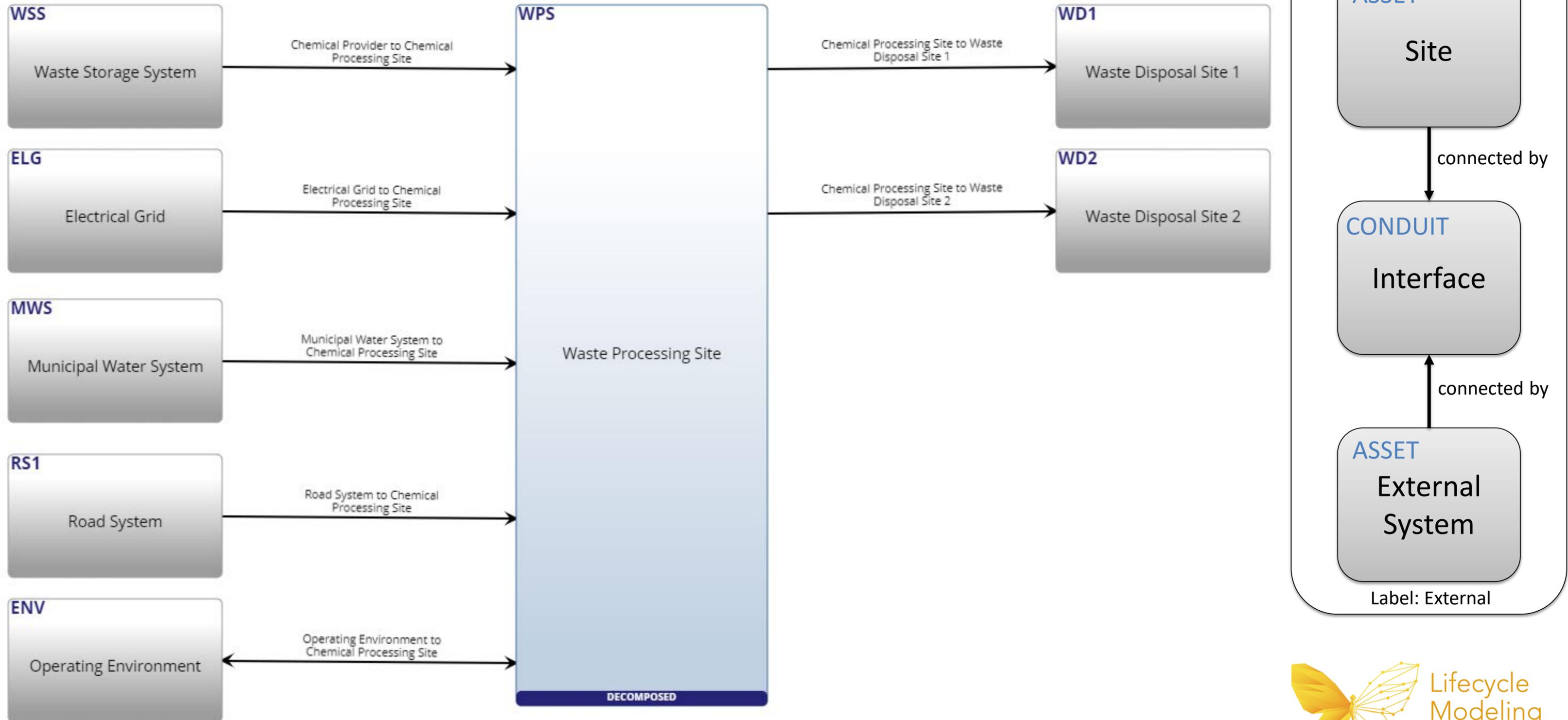


PHYSICAL ARCHITECTURE

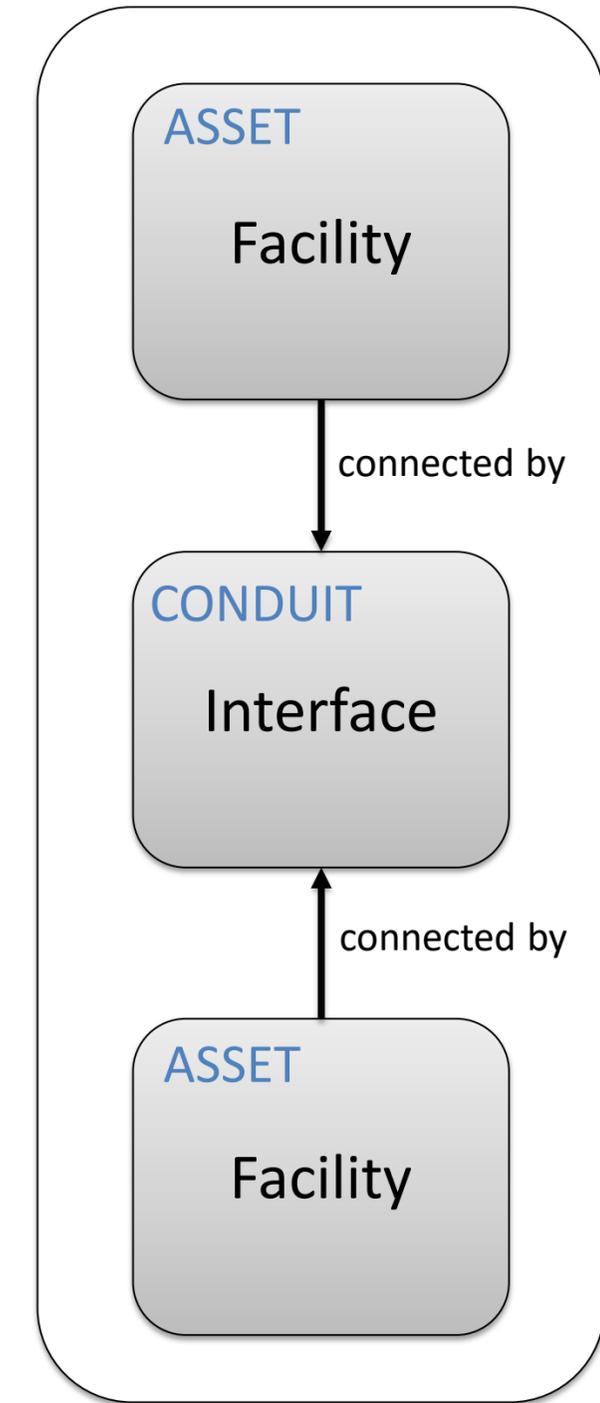
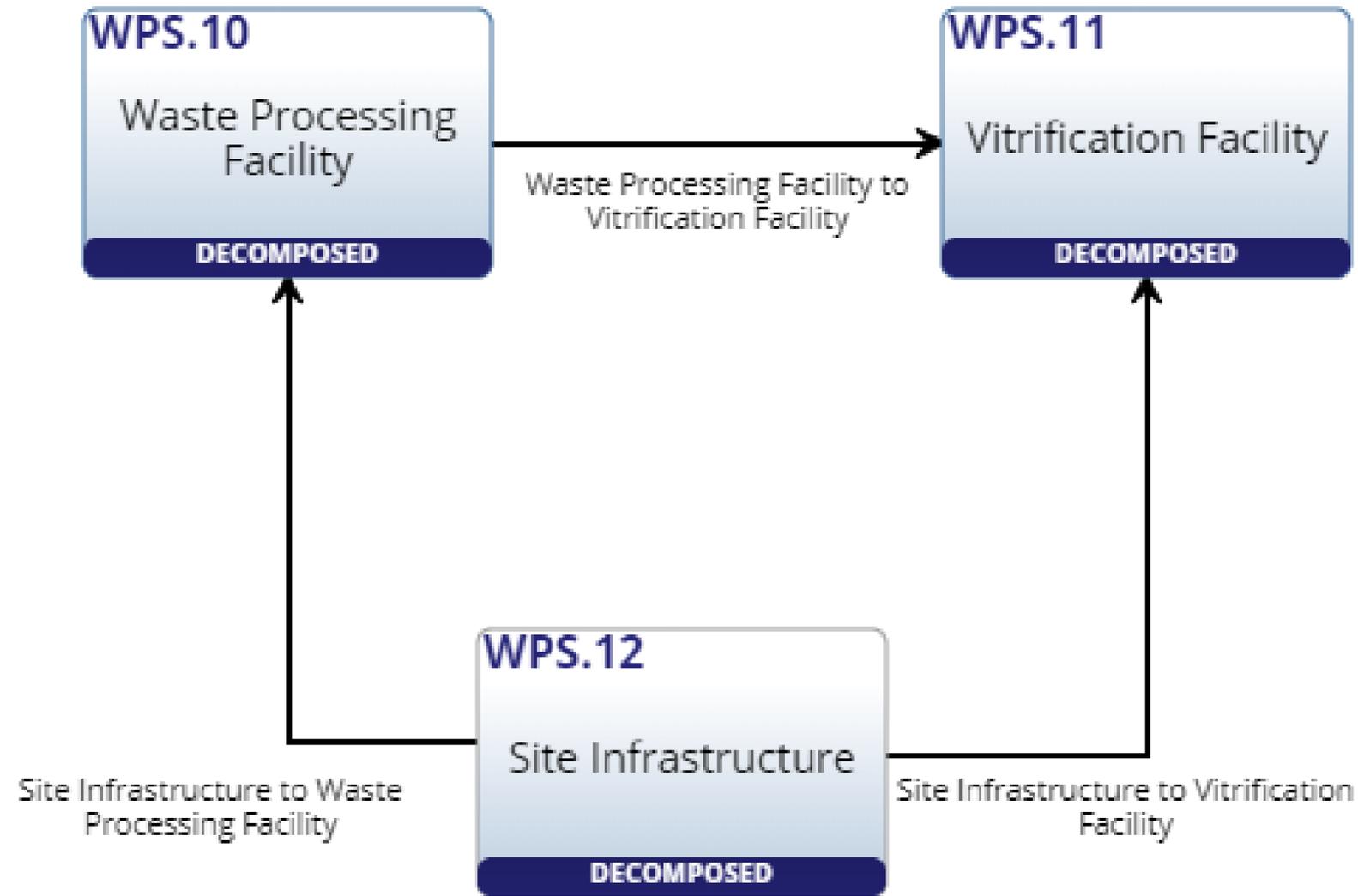
Facility Taxonomy



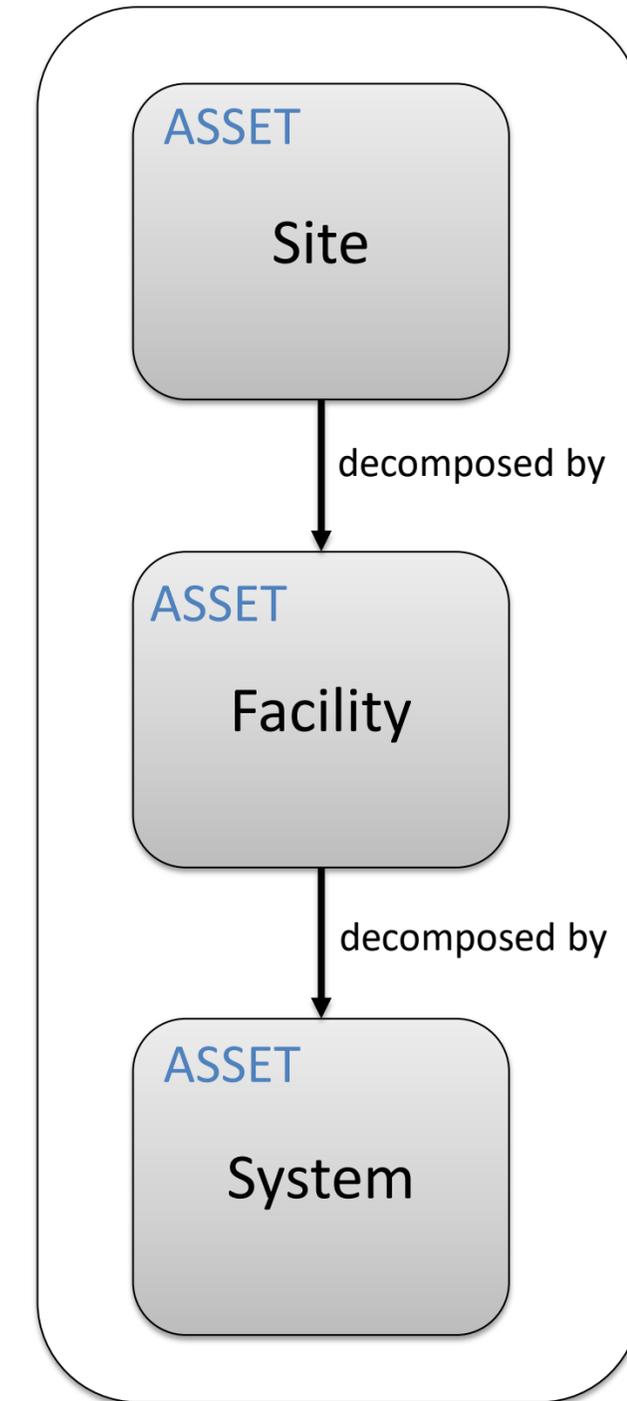
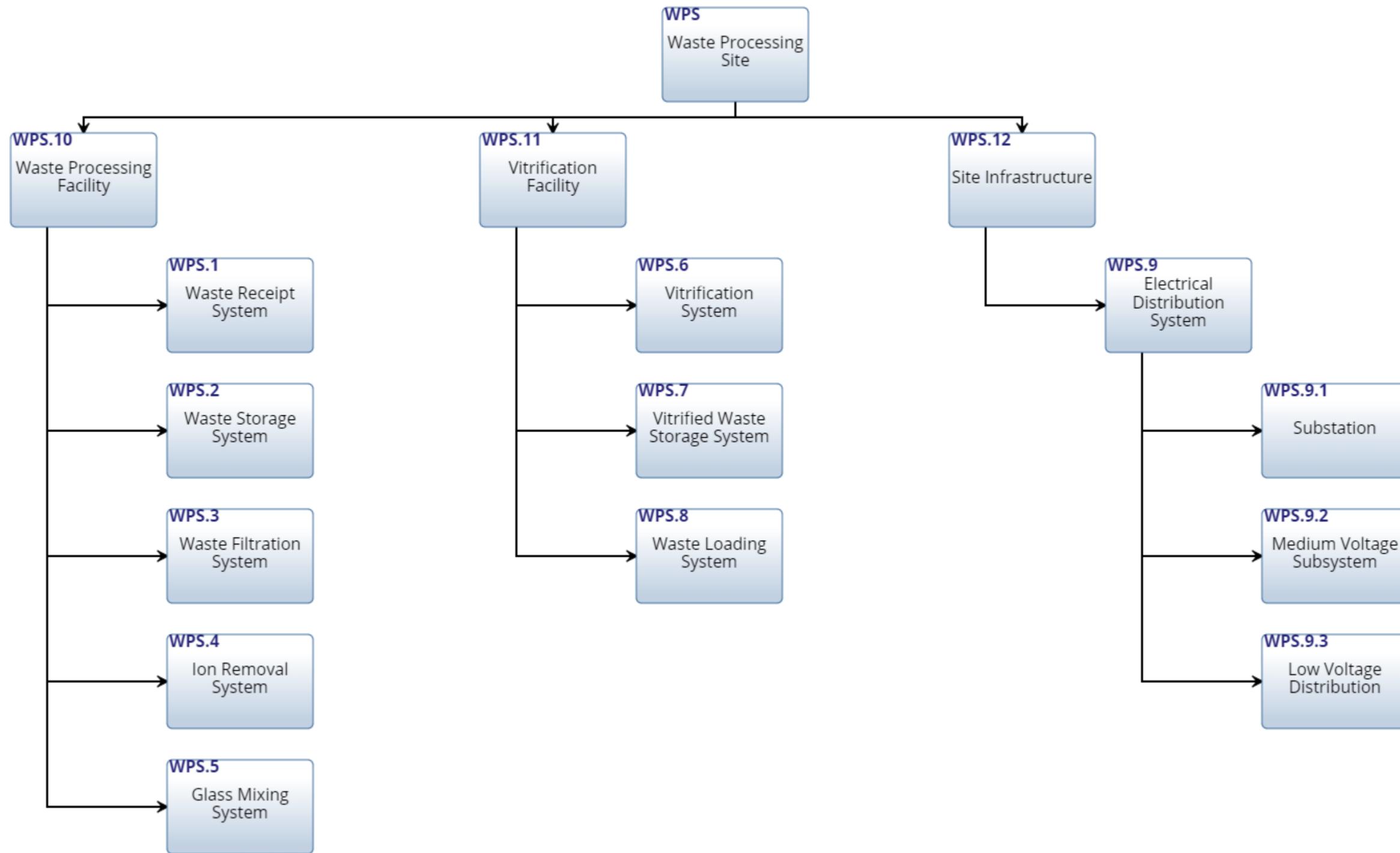
Context Diagram



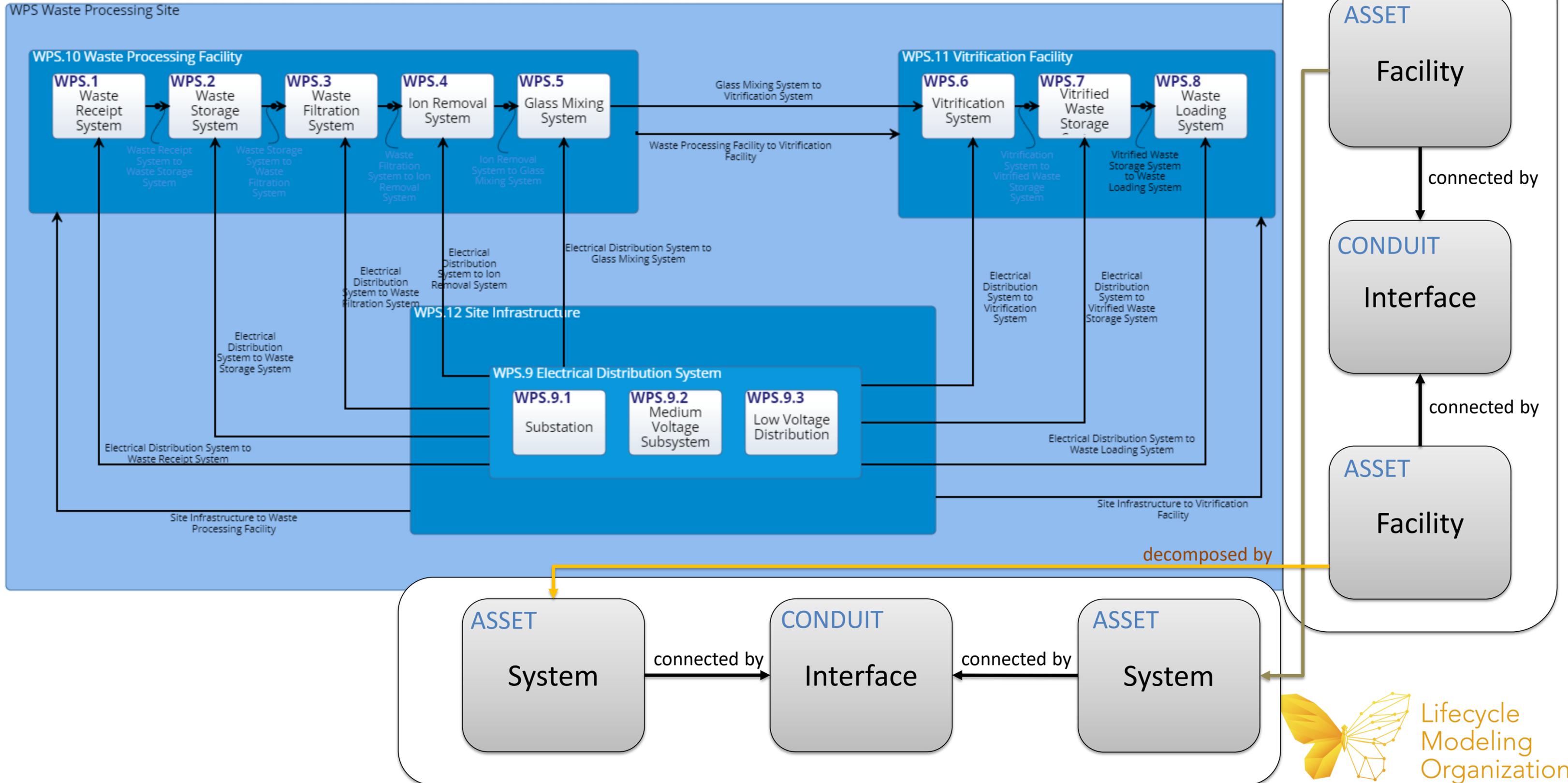
Site Architecture



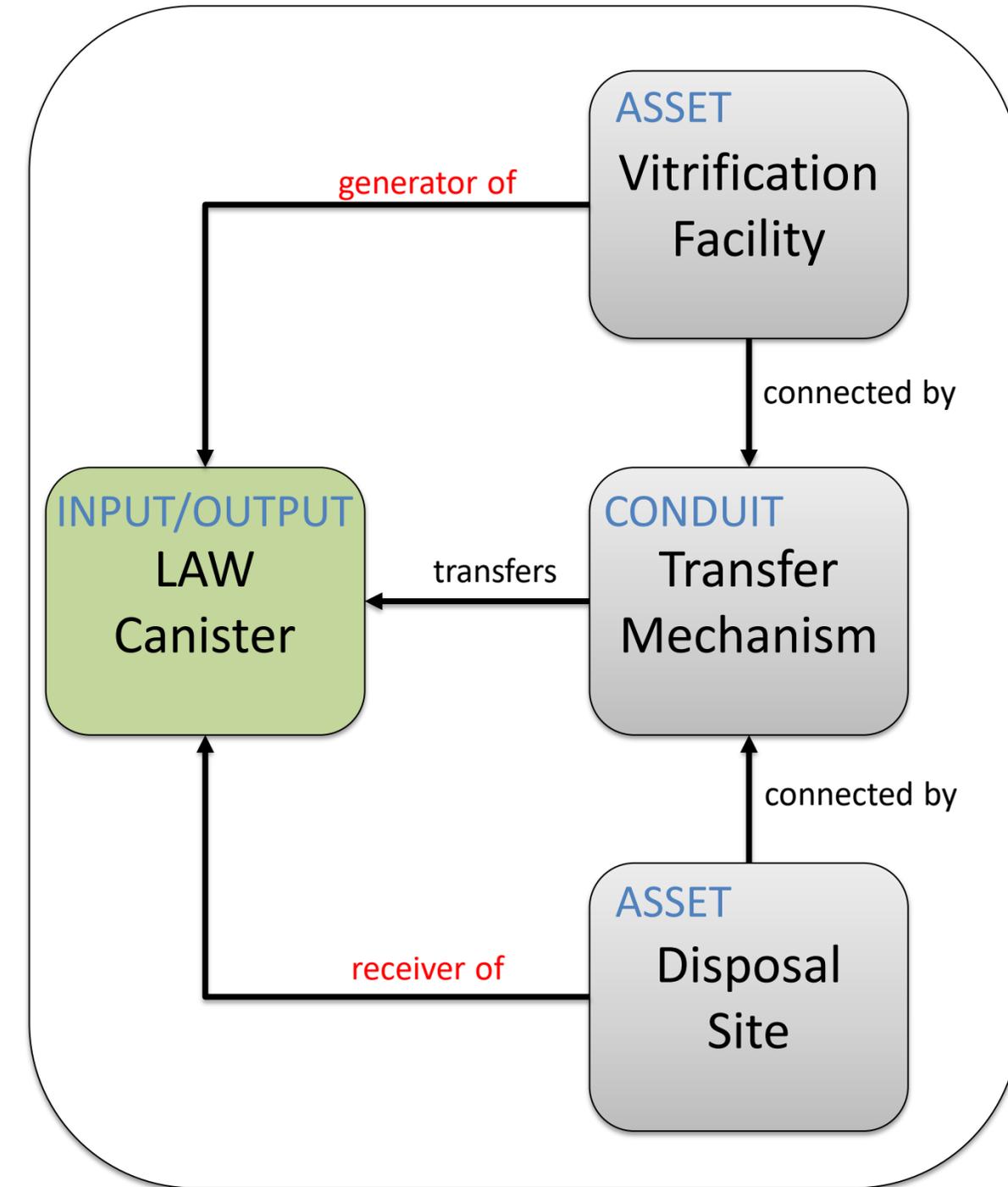
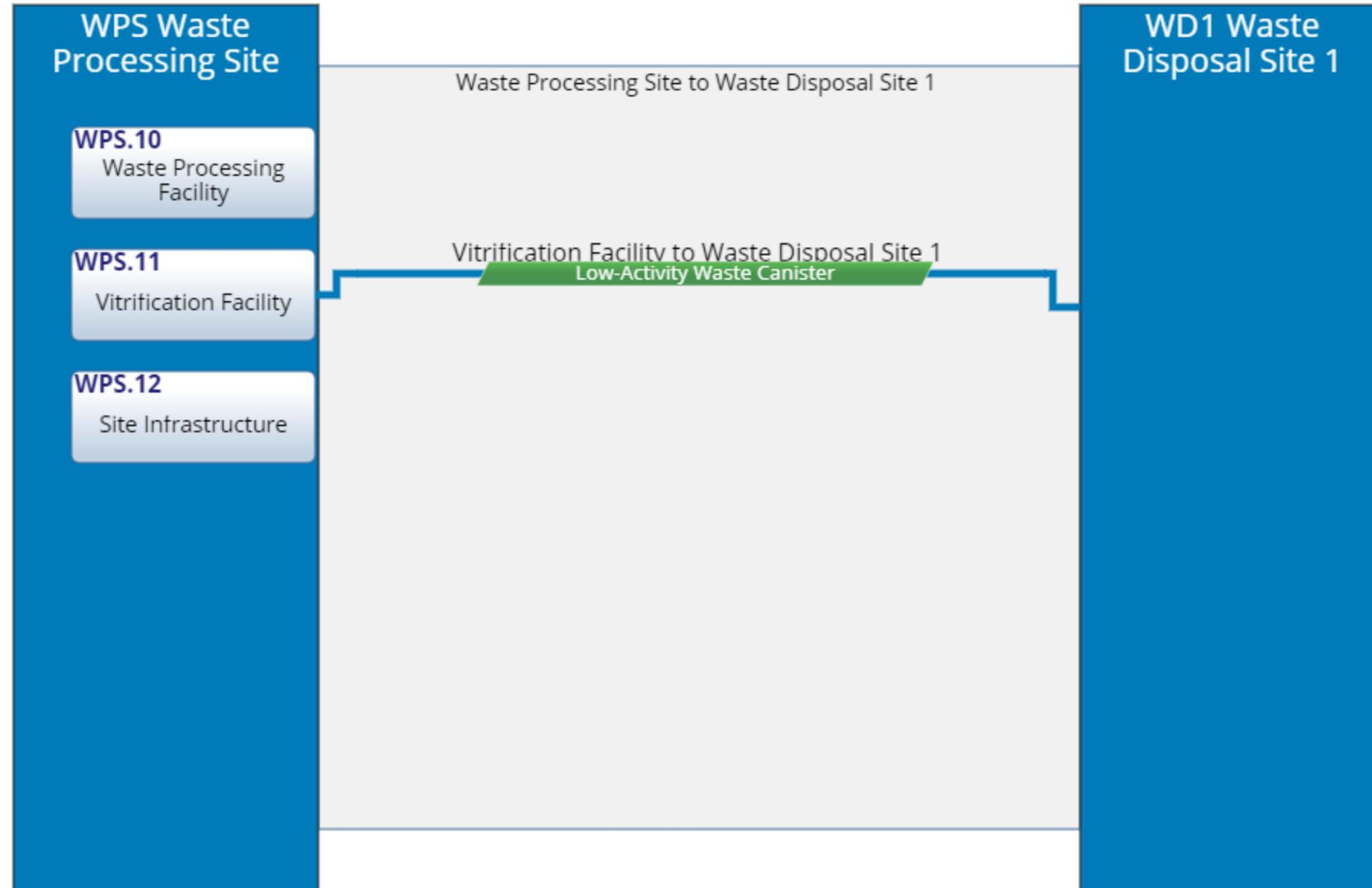
Architecture Hierarchy



Multi-Layered Site Architecture

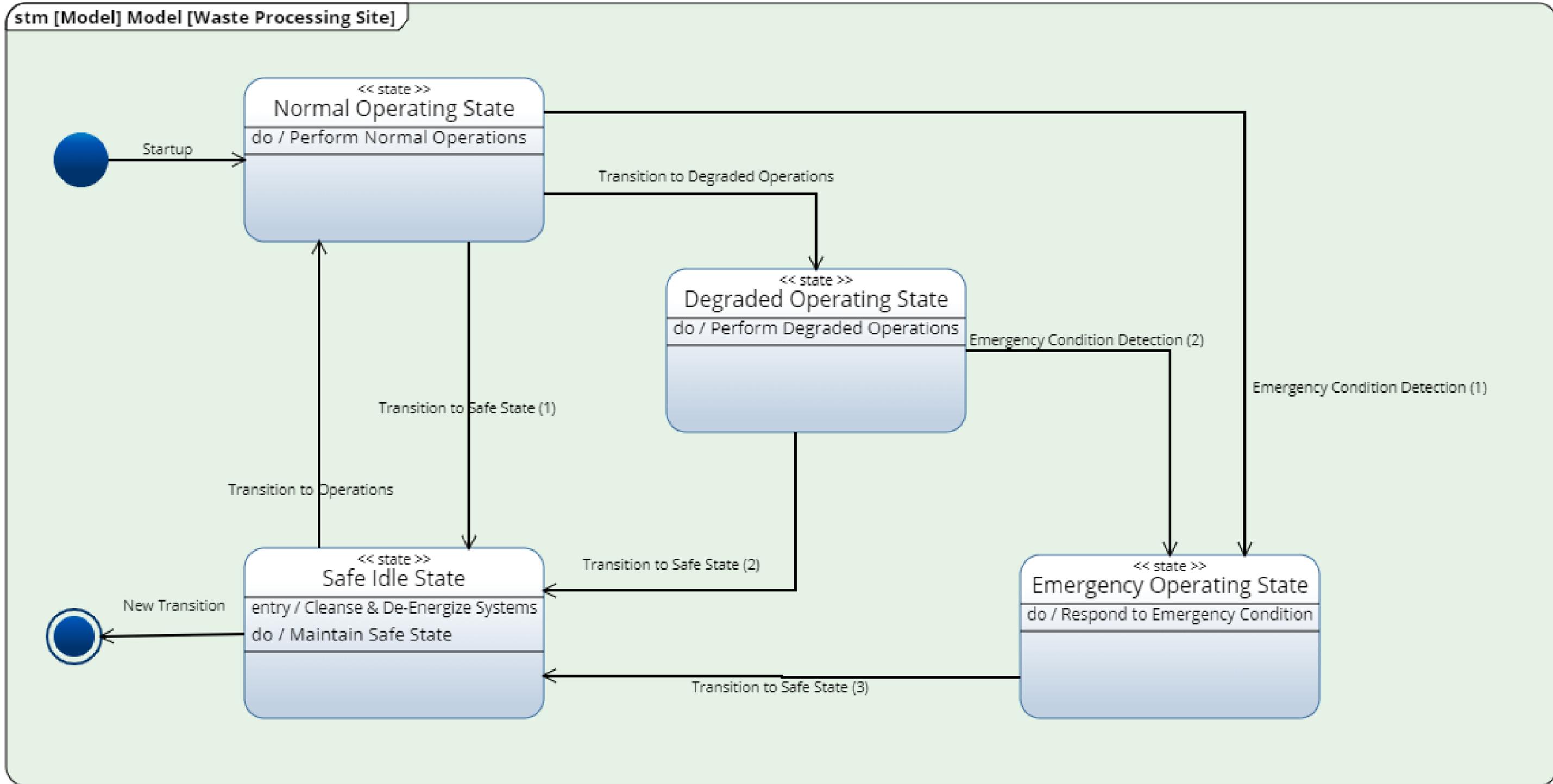


Interface Diagram

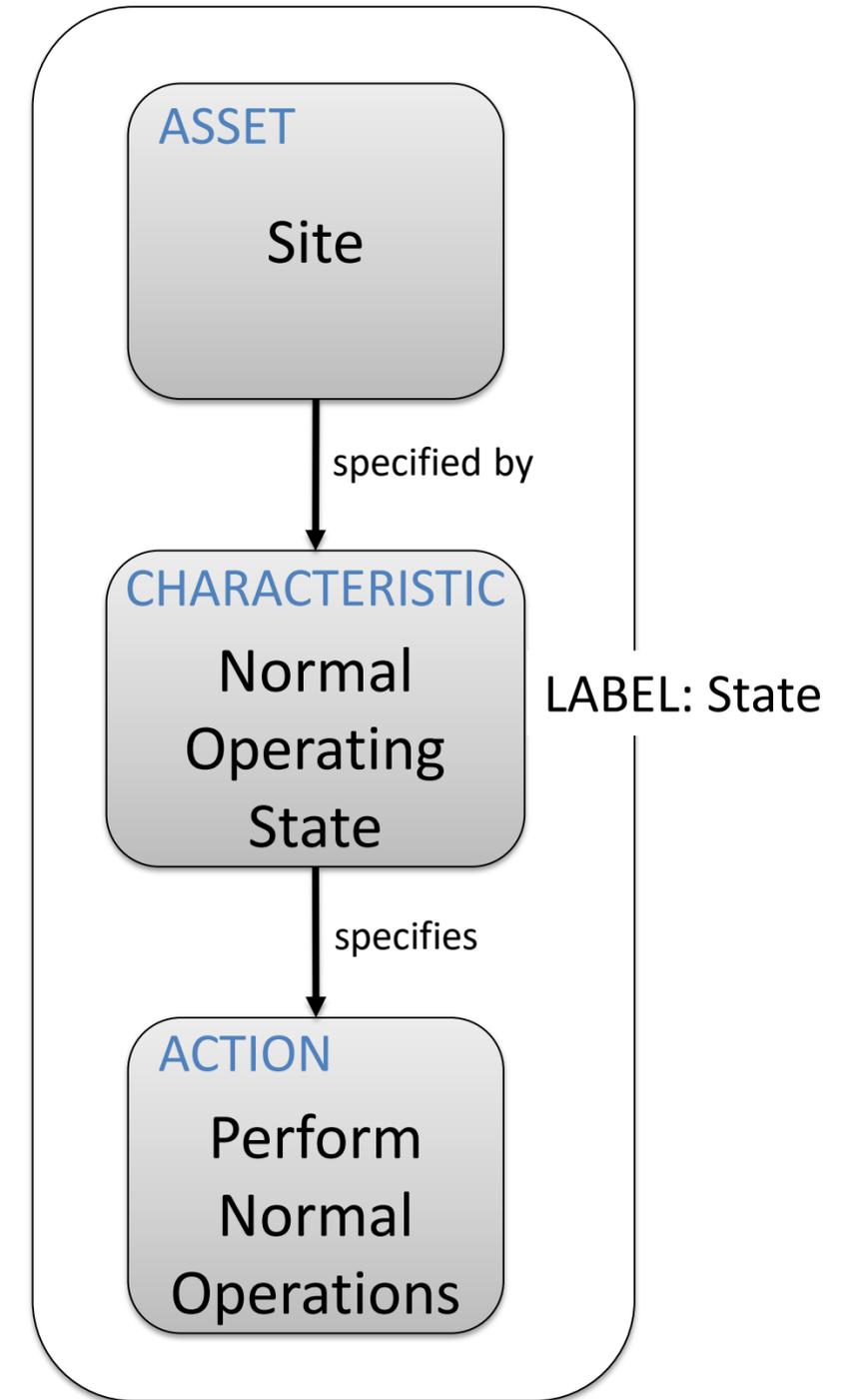
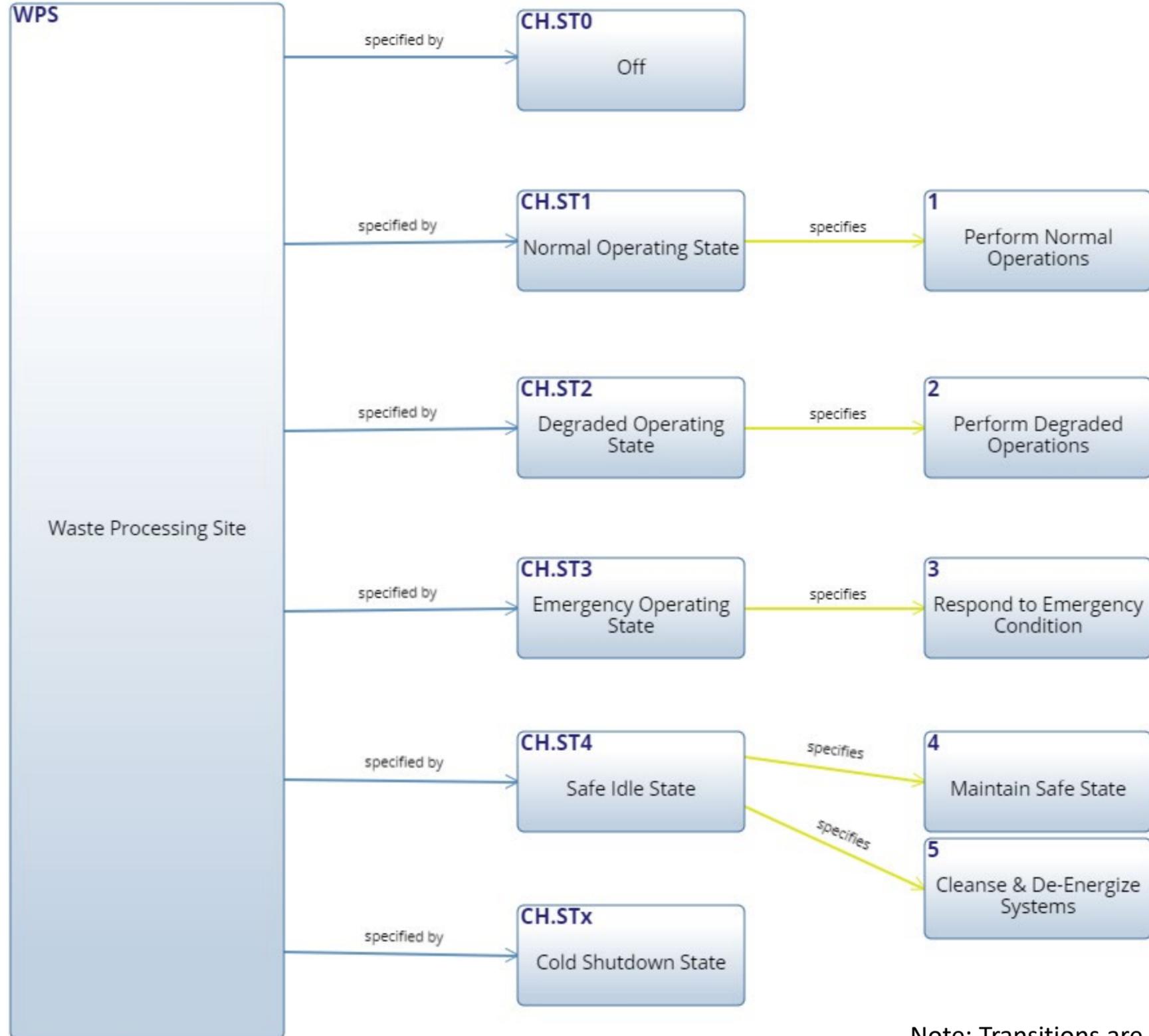


FUNCTIONAL ARCHITECTURE

State Diagram

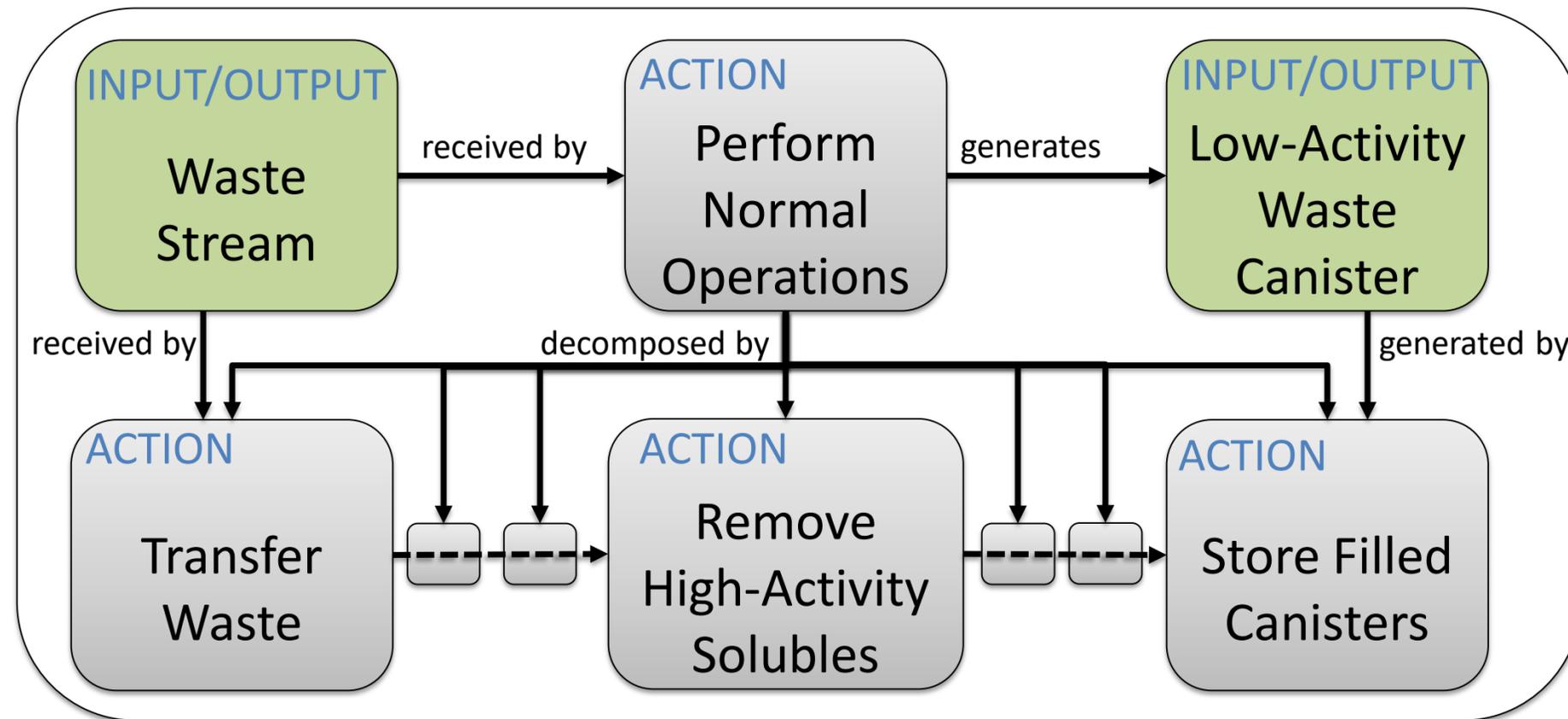
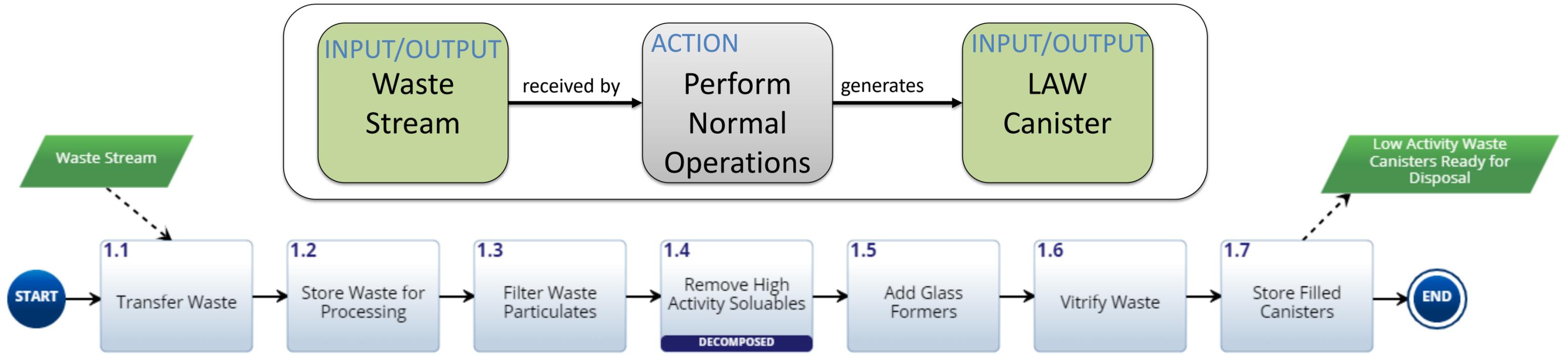


Data View for State Diagram

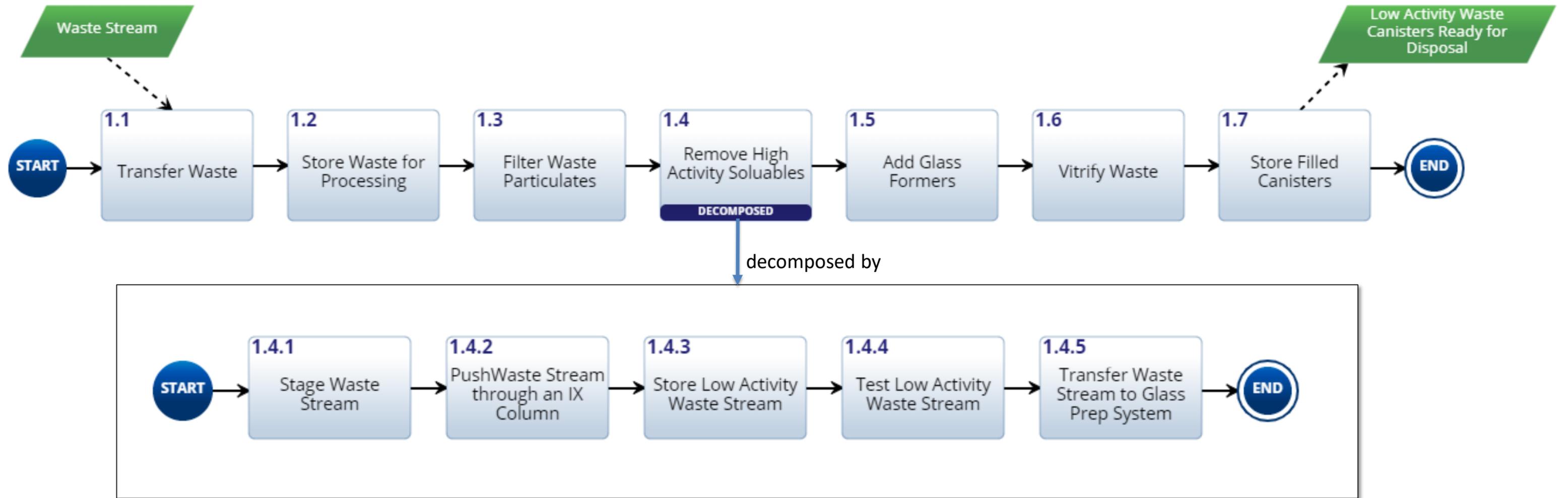


Note: Transitions are not shown for the sake of diagram simplicity

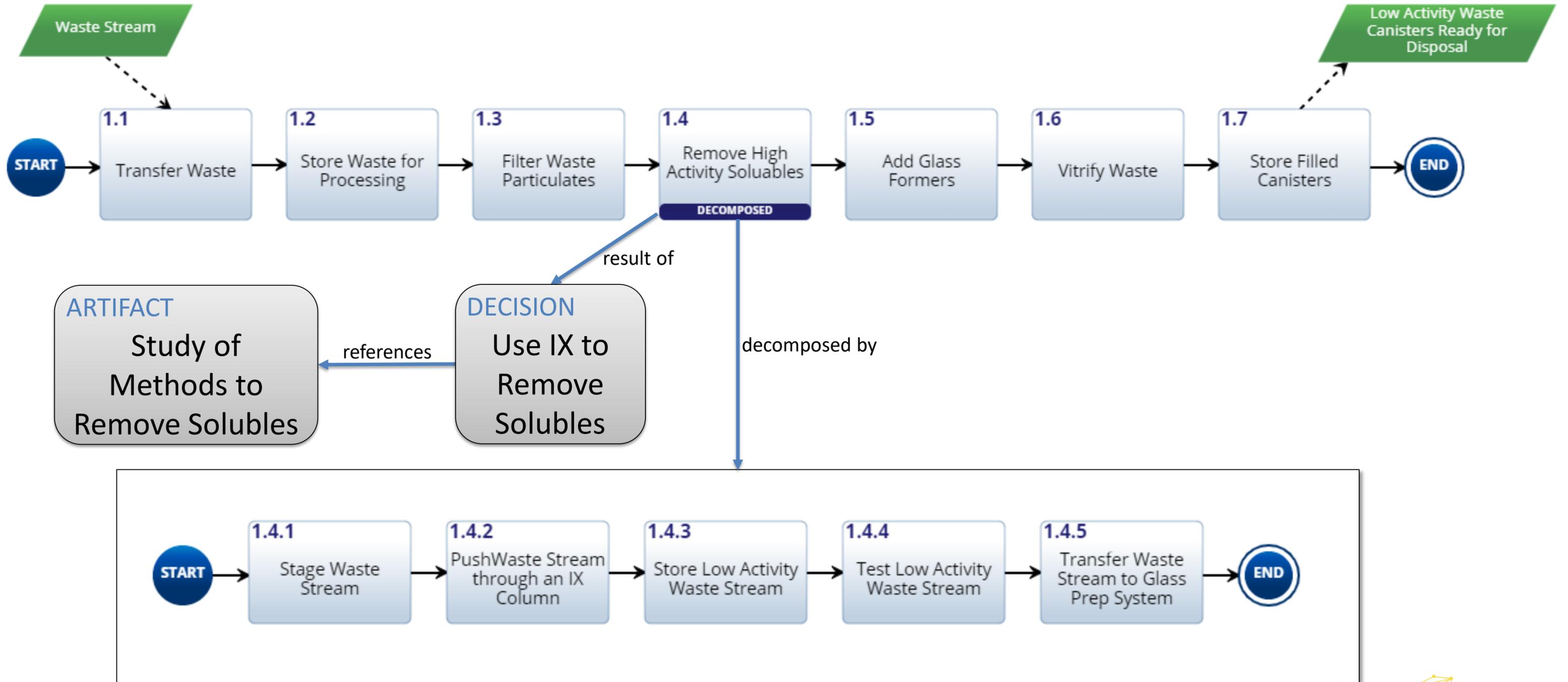
Functional Behavior



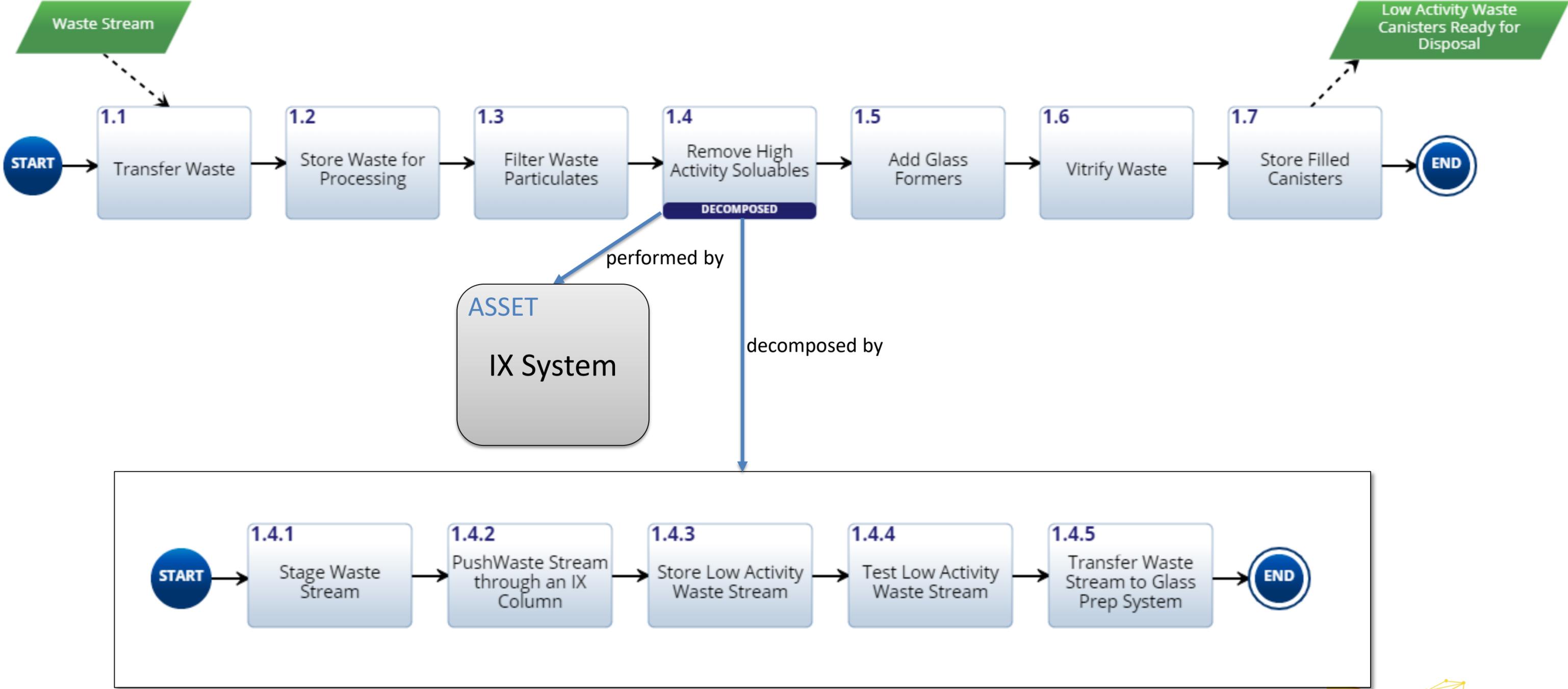
Decomposed Function



Linking Decisions

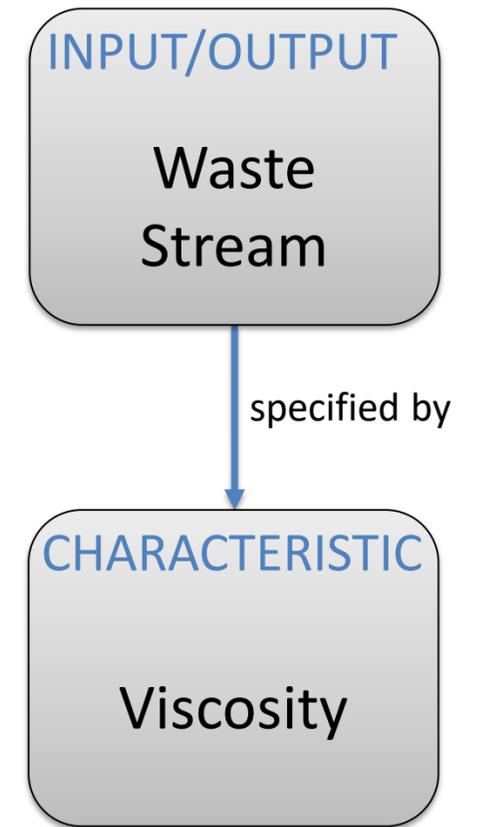
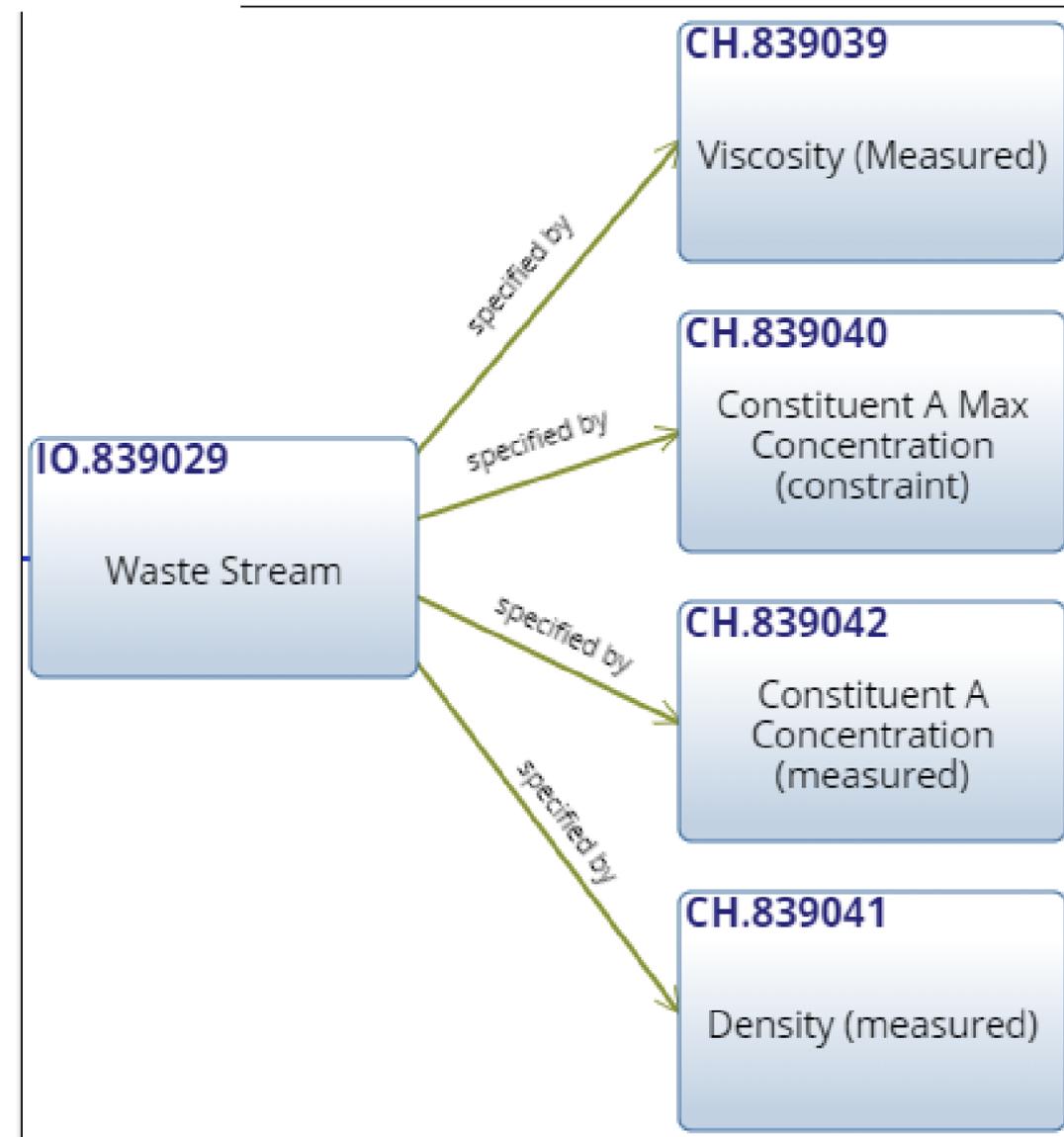
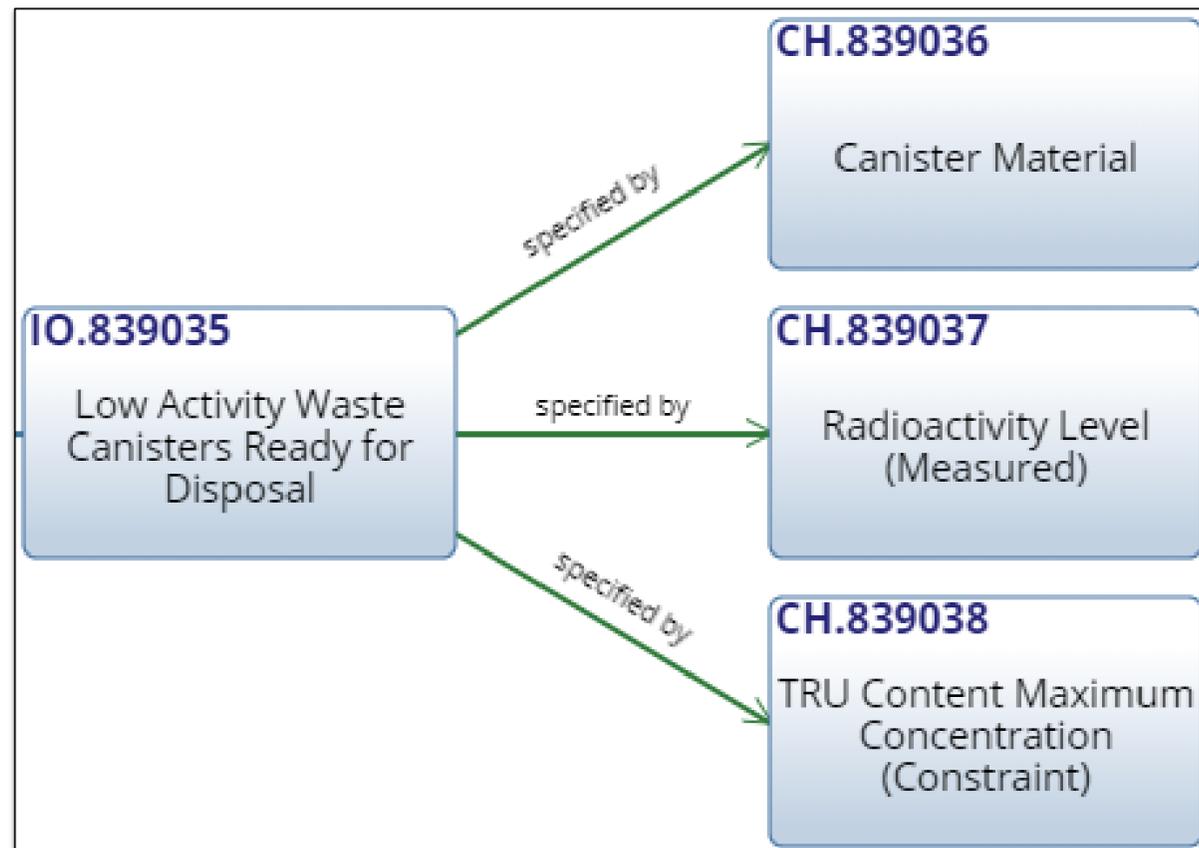
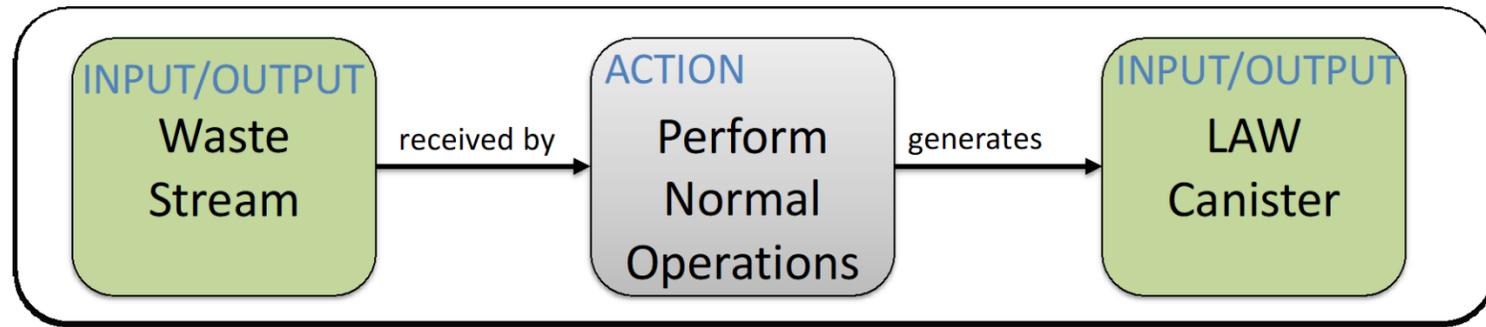


Linking Functions to Assets



CHARACTERISTICS

Specifying Input/Output Characteristics



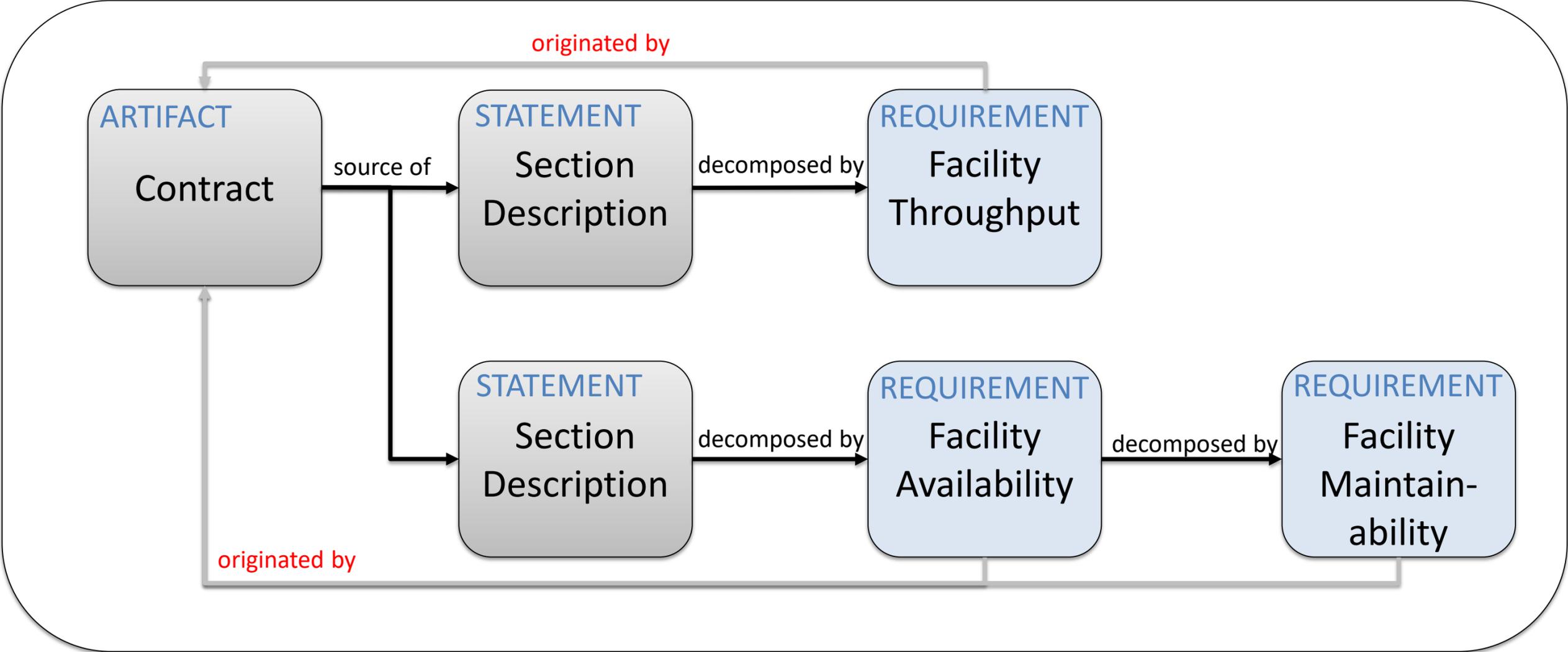
REQUIREMENTS

Requirements

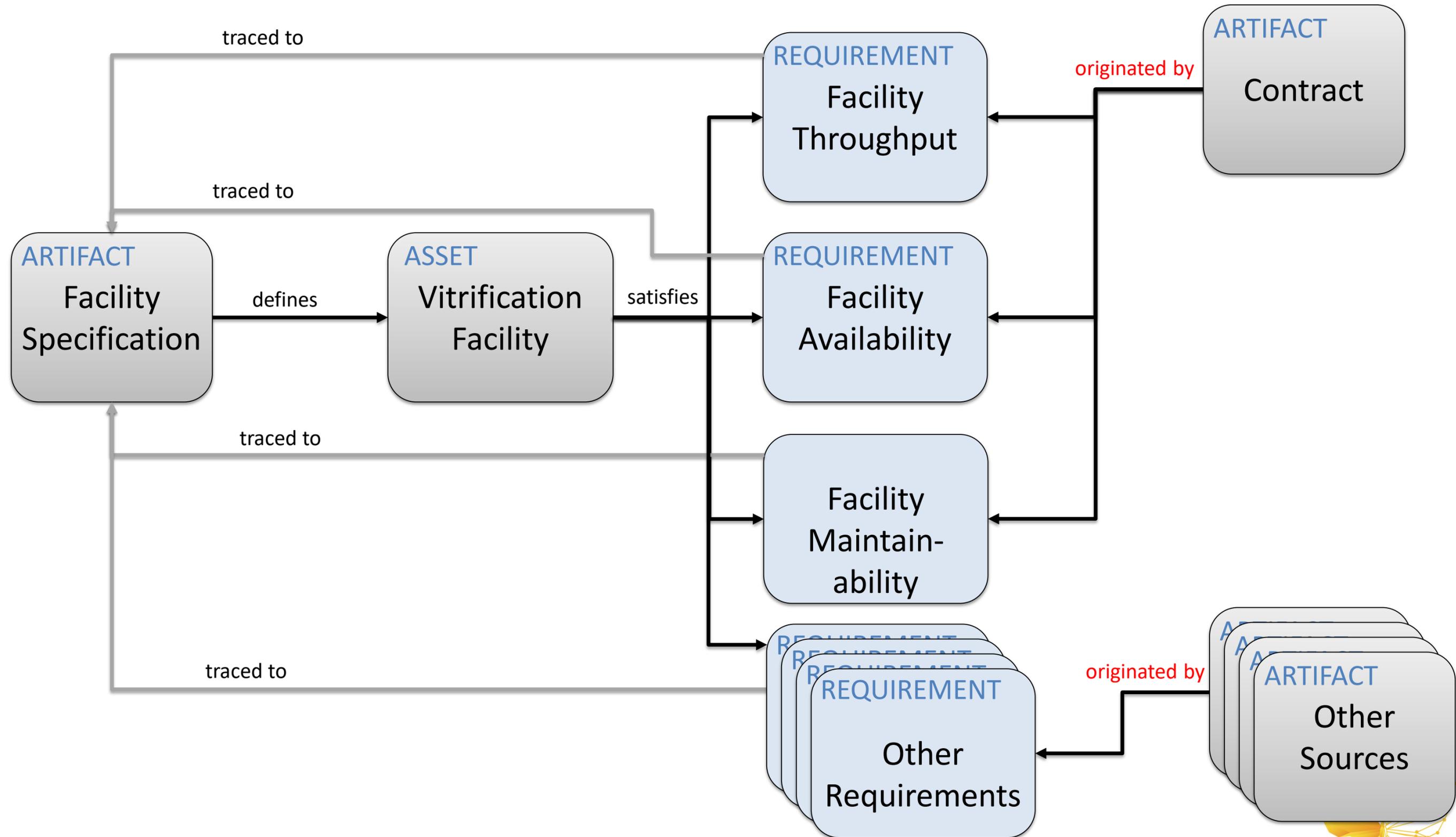
The screenshot displays a software interface for managing requirements. At the top, a navigation bar includes 'MENU', 'Diagrams', 'Database', 'Dashboard', and 'Documents'. Below this, a toolbar contains buttons for 'New Requirement', 'Auto Number', 'Baseline', 'Quality Check', 'Open', and 'Report'. The main window shows a document titled 'Contract Title.docx' with a hierarchical structure of requirements. A large arrow labeled 'Import & Parse' points from a document on the left to the software interface. The document on the left is a Word document with a table of contents and a list of requirements. The software interface shows the following hierarchy:

- Contract Title.docx
 - C.3.(f) The Contractor shall:
 - C.3.(f).(1) Statement
 - C.3.(f).(2) Statement
 - C.3.(f).(2).(1) Requirement
 - C.3.(f).(2).(2) Requirement
 - C.3.(f).(2).(3) Requirement
 - C.3.(f).(3) Requirement
 - C.3.(f).(4) Requirement
 - C.3.(f).(5) Requirement

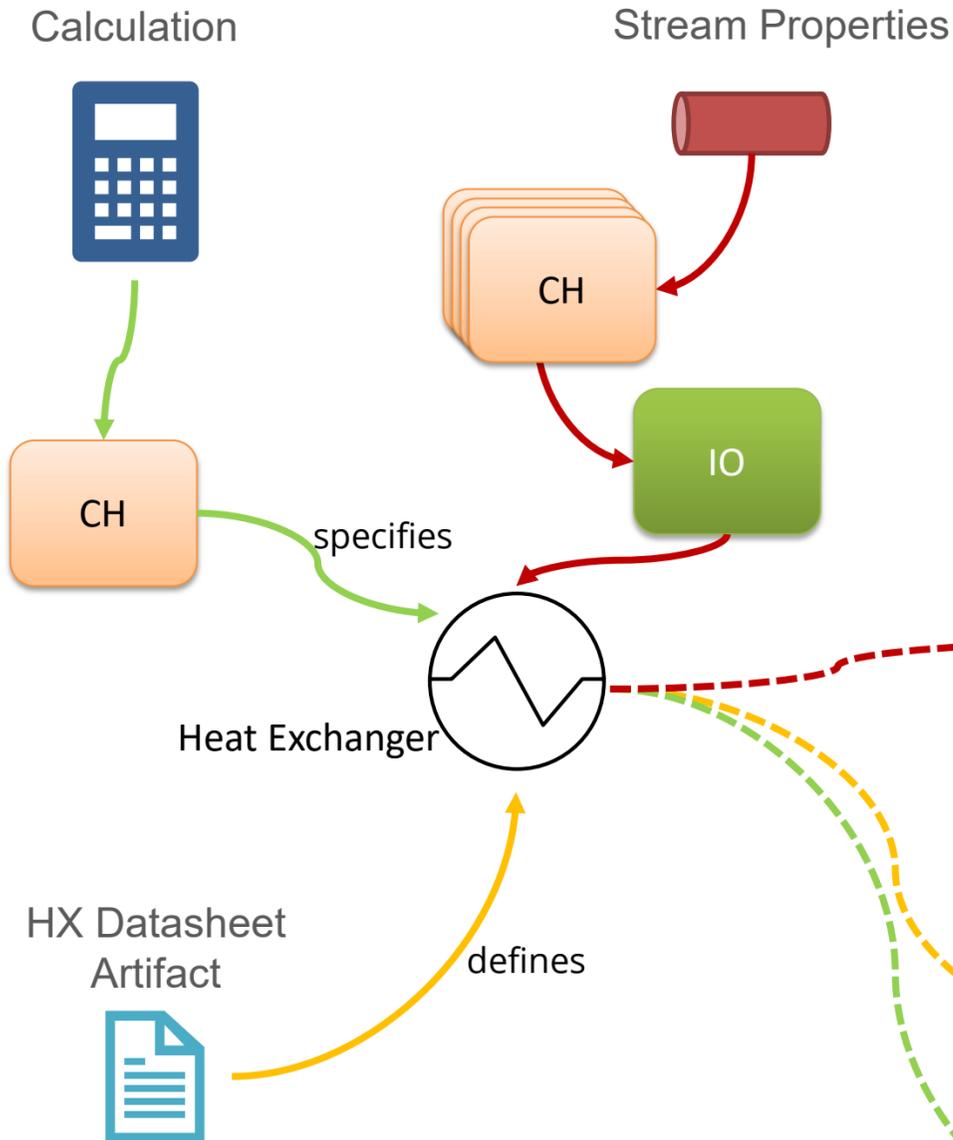
Imported Document as Data



Allocation and Specification

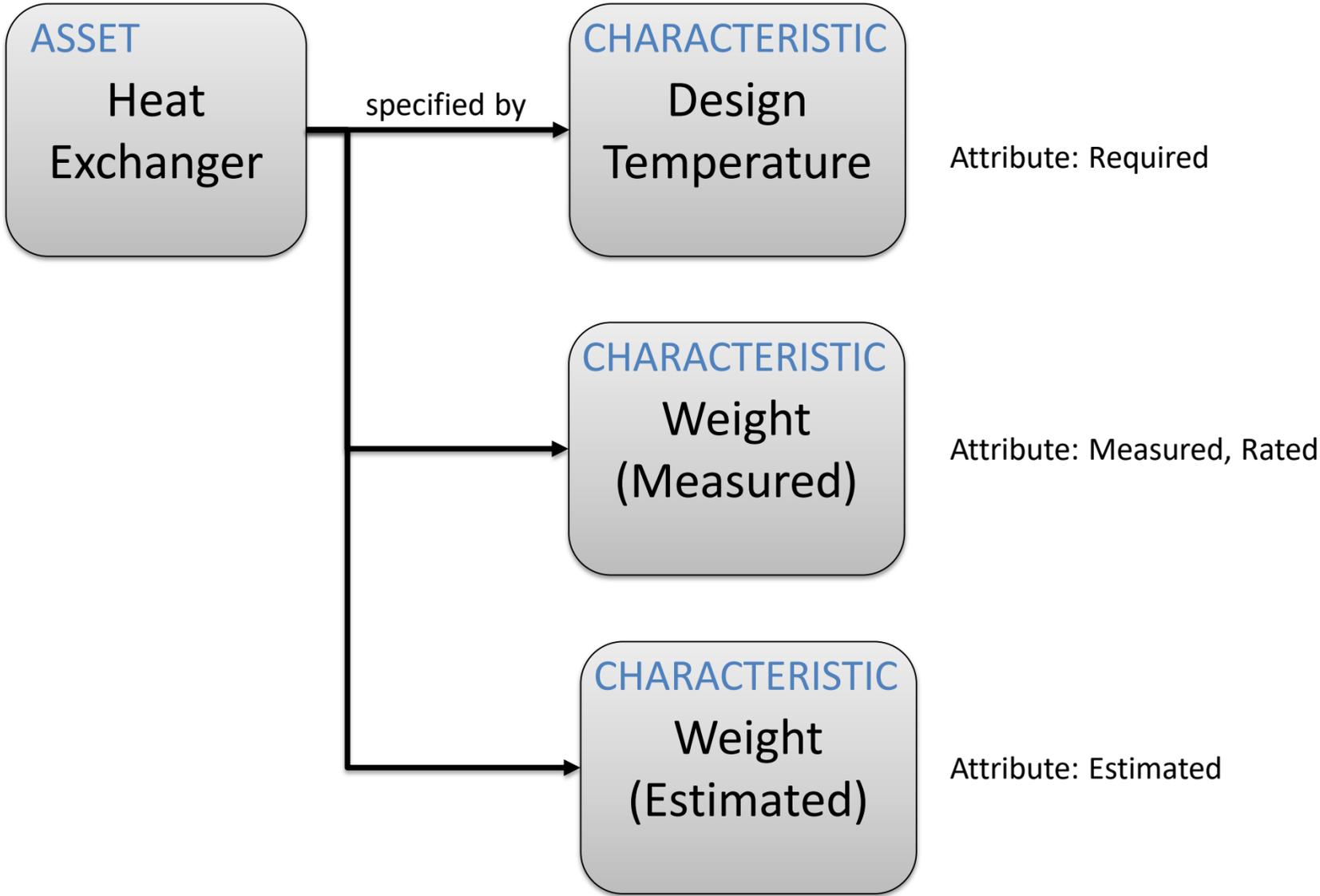


Characteristics Flowdown



Case 4 - G-F - Maximum actual volumetric flow rate for shellside (NOTE 2)		Enquiry/ PO No.		
		Item No. HA-331101/HA-331201		
Service of Unit	Gas/Gas Exchanger	No. Required 2 (NOTE 1)		
Size	Type BEM (NOTE 7)	Connected	Parallel 2 Series 2	
Surf./Unit (Gross)	m ² Shells/ Unit 4 (NOTE 8)	Surface/Shell (Gross) m ²		
PERFORMANCE OF ONE UNIT - CASE 4 [G-F]				
Fluid Allocation	Tube Side		Shell Side	
	Inlet	Outlet	Inlet	Outlet
Fluid Name	HC VAP FROM TEG OUTLET SCRUB.		HC VAP FROM COLD SEP	
Fluid Quantity, Total	kg/h 444668.1 x1.1 (NOTE 4)		444434.4 x1.1 (NOTE 4)	
Vapour	444668.0	444521.4	444426.7	444434.4
Liquid	0.1	146.7	7.7	-
Steam	-	-	-	-
Water	-	-	-	-
Noncondensable	-	-	-	-
Temperature (In / Out)	°C 19.8	1.3	-4.0	14.4
Density	kg / m ³ 33.55	35.94	27.33	24.22
Viscosity	cP 0.0121	0.0116	0.0111	0.0116
Molecular Weight, Vapour	kg/kgmol 16.35	16.34	16.34	16.34
Molecular Weight, Liquid	kg/kgmol 137.16	113.60	113.78	-
Molecular Weight, Water	kg/kgmol -	-	-	-
Specific Heat	kJ/kg K 2.552	2.594	2.483	2.446
Thermal Conductivity	W/mK 0.0369	0.0345	0.0326	0.0349
Latent Heat	kJ/kg			
Inlet Pressure	bar(g) 44.4		32.8	
Velocity	(NOTE 11) Δ_{Bot} m/s			
Pressure Drop, Allow./ Calc.	bar 1.00		1.00	
Fouling Resistance	(NOTE 5) m ² K/W 0.00020		0.00020	
Heat Exchanged	5750 x1.1 (NOTES 4, 5) Δ_{Bot} kW	MTD		°C
Transfer Rate, Service	Dirty	Clean		W/m ² K
CONSTRUCTION OF ONE SHELL			Sketch (Bundle/Nozzle Orientation)	
Design/Test Pressure	bar(g)	Shell Side FV/90	Tube Side FV/90	
Design Temperature	°C	-45.6/80 Δ_{Bot}	-45.6/80 Δ_{Bot}	
No. Passes per Shell				
MOC + Corrosion Allowance	mm			
Connections	In			
Size &	Out			
Ratings	Inter.			

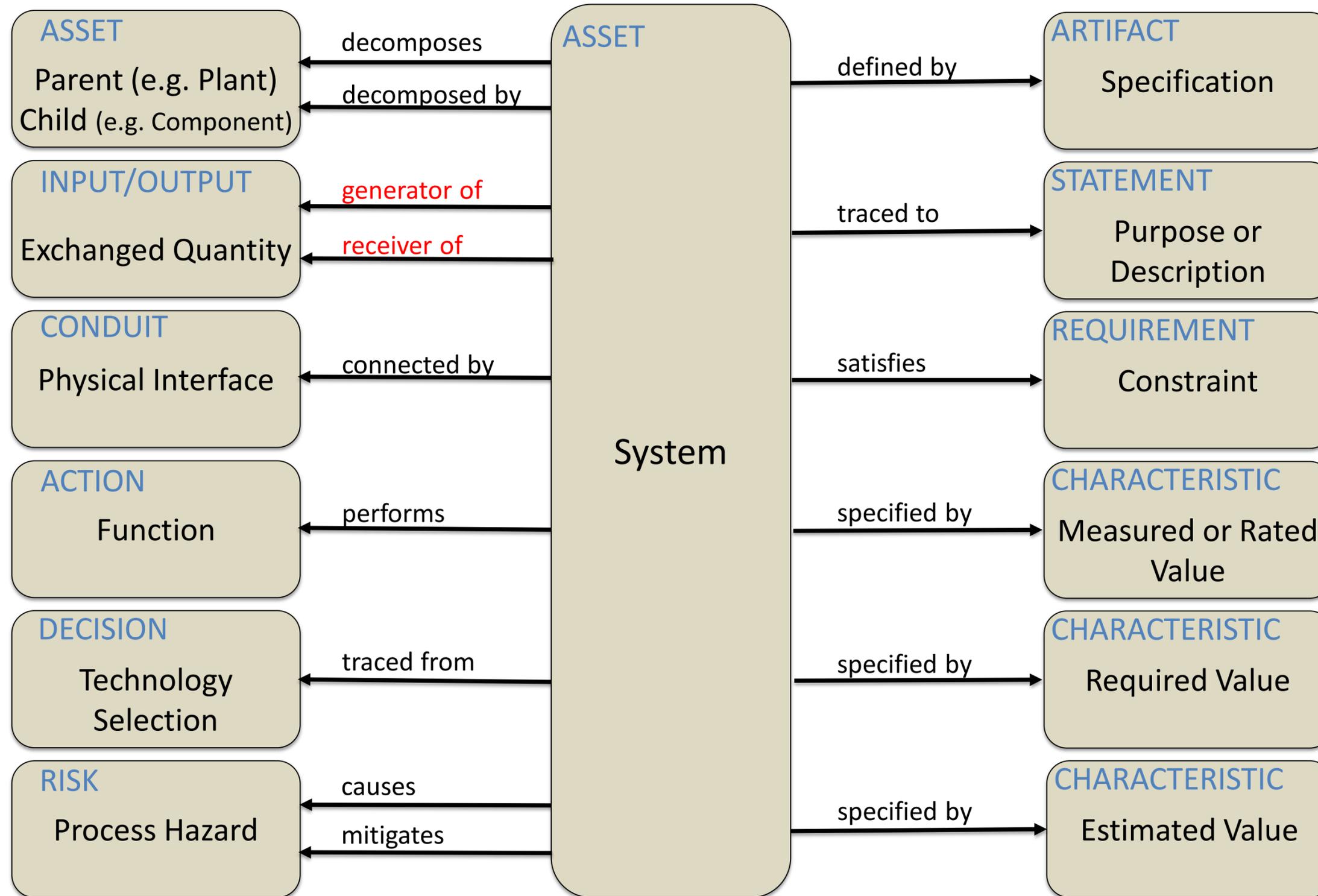
Differences in Asset Characteristics



SYSTEM REPRESENTED AS DATA

(A GENERALIZATION USING LML)

What is a System? (A Data Viewpoint)



THANK YOU

We hope you can make it to our next webinar!

